

RainFX documentation

RainFX is an Photoshop extension for creating rain effects on the image. It's intuitive approach enables the user to create rain effects with ease.

UI Parameters Explained

Angle: the angle of the rain (min. 0, max. 180). Values lower than 90 make the rain come from the left side and values higher than 90 make rain come from the right side of the image.

Density: the density of the rain (min. 1, max. 100). How dense the rain will appear on the screen. This should be used in conjunction with Speed.

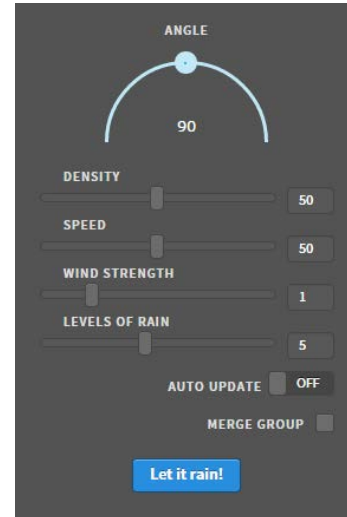
Speed: how fast the rain will go (min. 1, max. 100). In other words means how long the rain droplets will appear, what will be the effect of the motion blur. This should be used in conjunction with Density.

Wind strength: the effect of the wind on the rain (min. 1, max. 100). Higher values mean the rain will be more scattered.

Levels of rain: how many layers of rain will be created (min. 1, max. 10). It adds the depth to the rain effect.

Auto update (option): when a user changes some of the parameters application automatically generates new rain with that new parameters as inputs.

Merge group (option): if checked means when application finishes generating the rain effect it will merge everything in a single layer. This way even more variety of the rain can be achieved. For example the user can tweak the parameters.



Application UI

Software requirements

- Adobe Photoshop cc2014 or newer
- Windows or Mac

Video tutorial

<https://youtu.be/LtwoHNfEq2A>